

Sage Quick Reference

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Notebook



Evaluate cell: `<shift-enter>`

Evaluate cell creating new cell: `<alt-enter>`

Split cell: `<control-;->`

Join cells: `<control-backspace>`

Insert math cell: click blue line between cells

Insert text/HTML cell: shift-click blue line between cells

Delete cell: delete content then backspace

Command line

`com(tab)` complete `command`

`*bar?` list command names containing "bar"

`command?(tab)` shows documentation

`command??(tab)` shows source code

`a.(tab)` shows methods for object `a` (more: `dir(a)`)

`a._(tab)` shows hidden methods for object `a`

`search_doc("string or regexp")` fulltext search of docs

`search_src("string or regexp")` search source code

`_` is previous output

Numbers

Integers: `Z = ZZ` e.g. `-2 -1 0 1 10^100`

Rationals: `Q = QQ` e.g. `1/2 1/1000 314/100 -2/1`

Reals: `R = RR` e.g. `.5 0.001 3.14 1.23e10000`

Complex: `C = CC` e.g. `CC(1,1) CC(2.5,-3)`

Double precision: `RDF` and `CDF` e.g. `CDF(2.1,3)`

Mod n : `Z/nZ = Zmod` e.g. `Mod(2,3) Zmod(3)(2)`

Finite fields: `F_q = GF` e.g. `GF(3)(2) GF(9,"a").0`

Polynomials: `R[x,y]` e.g. `S.<x,y>=QQ[] x+2*y^3`

Series: `R[[t]]` e.g. `S.<t>=QQ[] 1/2+2*t+O(t^2)`

p -adic numbers: `Z_p ≈ Zp, Q_p ≈ Qp` e.g. `2+3*5+O(5^2)`

Algebraic closure: `Q̄ = QQbar` e.g. `QQbar(2^(1/5))`

Interval arithmetic: `RIF` e.g. `RIF((1,1.00001))`

Number field: `R.<x>=QQ[]; K.<a>=NumberField(x^3+x+1)`

Arithmetic

$ab = a*b$ $\frac{a}{b} = a/b$ $a^b = a^b$ $\sqrt{x} = \text{sqrt}(x)$
 $\sqrt[n]{x} = x^{(1/n)}$ $|x| = \text{abs}(x)$ $\log_b(x) = \log(x, b)$

Sums: $\sum_{i=k}^n f(i) = \text{sum}(f(i) \text{ for } i \text{ in } (k..n))$

Products: $\prod_{i=k}^n f(i) = \text{prod}(f(i) \text{ for } i \text{ in } (k..n))$

Constants and functions

Constants: $\pi = \text{pi}$ $e = \text{e}$ $i = \text{i}$ $\infty = \infty$

$\phi = \text{golden_ratio}$ $\gamma = \text{euler_gamma}$

Approximate: `pi.n(digits=18)` = 3.14159265358979324

Functions: `sin cos tan sec csc cot sinh cosh tanh sech csch coth log ln exp ...`

Python function: `def f(x): return x^2`

Interactive functions

Put `@interact` before function (vars determine controls)

```
@interact
def f(n=[0..4], s=(1..5), c=Color("red")):
    var("x")
    show(plot(sin(n+x^s),-pi,pi,color=c))
```

Symbolic expressions

Define new symbolic variables: `var("t u v y z")`

Symbolic function: e.g. $f(x) = x^2$ `f(x)=x^2`

Relations: `f==g f<=g f>=g f<g f>g`

Solve $f = g$: `solve(f(x)==g(x), x)`
`solve([f(x,y)==0, g(x,y)==0], x,y)`

`factor(...)` `expand(...)` `(...).simplify(...)`

`find_root(f(x), a, b)` find $x \in [a,b]$ s.t. $f(x) \approx 0$

Calculus

$\lim_{x \rightarrow a} f(x) = \text{limit}(f(x), x=a)$

$\frac{d}{dx}(f(x)) = \text{diff}(f(x), x)$

$\frac{\partial}{\partial x}(f(x,y)) = \text{diff}(f(x,y), x)$

`diff = differentiate = derivative`

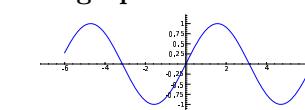
$\int f(x)dx = \text{integral}(f(x), x)$

$\int_a^b f(x)dx = \text{integral}(f(x), x, a, b)$

$\int_a^b f(x)dx \approx \text{numerical_integral}(f(x), a, b)$

Taylor polynomial, deg n about a : `taylor(f(x), x, a, n)`

2D graphics



`line([(x1,y1),..., (xn,yn)], options)`

`polygon([(x1,y1),..., (xn,yn)], options)`

`circle((x,y),r, options)`

`text("txt", (x,y), options)`

`options` as in `plot.options`,

e.g. `thickness=pixel, rgbcolor=(r,g,b), hue=h`
where $0 \leq r, b, g, h \leq 1$

`show(graphic, options)`

use `figsize=[w,h]` to adjust size

use `aspect_ratio=number` to adjust aspect ratio

`plot(f(x),(x,x_min,x_max), options)`

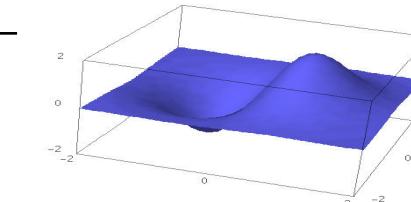
`parametric_plot((f(t),g(t)),(t,t_min,t_max), options)`

`polar_plot(f(t),(t,t_min,t_max), options)`

combine: `circle((1,1),1)+line([(0,0),(2,2)])`

`animate(list of graphics, options).show(delay=20)`

3D graphics



`line3d([(x1,y1,z1),..., (xn,yn,zn)], options)`

`sphere((x,y,z),r, options)`

`text3d("txt", (x,y,z), options)`

`tetrahedron((x,y,z),size,options)`

`cube((x,y,z),size,options)`

`octahedron((x,y,z),size,options)`

`dodecahedron((x,y,z),size,options)`

`icosahedron((x,y,z),size,options)`

`plot3d(f(x,y),(x,x_b,x_e), (y,y_b,y_e), options)`

`parametric_plot3d((f,g,h),(t,t_b,t_e), options)`

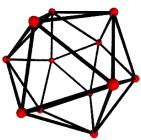
`parametric_plot3d((f(u,v),g(u,v),h(u,v)), (u,u_b,u_e), (v,v_b,v_e), options)`

`options: aspect_ratio=[1,1,1], color="red", opacity=0.5, figsize=6, viewer="tachyon"`

Discrete math

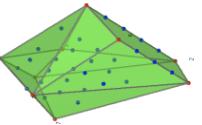
$\lfloor x \rfloor = \text{floor}(x)$ $\lceil x \rceil = \text{ceil}(x)$
Remainder of n divided by $k = n \% k$ $k | n$ iff $n \% k == 0$
 $n! = \text{factorial}(n)$ $\binom{x}{m} = \text{binomial}(x, m)$
 $\phi(n) = \text{euler_phi}(n)$
Strings: e.g. $s = "Hello" = "He" + 'llo'$
 $s[0] = "H"$ $s[-1] = "o"$ $s[1:3] = "el"$ $s[3:] = "lo"$
Lists: e.g. $[1, "Hello", x] = [] + [1, "Hello"] + [x]$
Tuples: e.g. $(1, "Hello", x)$ (immutable)
Sets: e.g. $\{1, 2, 1, a\} = \text{Set}([1, 2, 1, "a"])$ ($= \{1, 2, a\}$)
List comprehension \approx set builder notation, e.g.
 $\{f(x) | x \in X, x > 0\} = \text{Set}([f(x) \text{ for } x \text{ in } X \text{ if } x > 0])$

Graph theory



Graph: $G = \text{Graph}(\{0: [1, 2, 3], 2: [4]\})$
Directed Graph: $\text{DiGraph}(\text{dictionary})$
Graph families: `graphs.(tab)`
Invariants: `G.chromatic_polynomial()`, `G.is_planar()`
Paths: `G.shortest_path()`
Visualize: `G.plot()`, `G.plot3d()`
Automorphisms: `G.automorphism_group()`,
 `G1.is_isomorphic(G2)`, `G1.is_subgraph(G2)`

Combinatorics



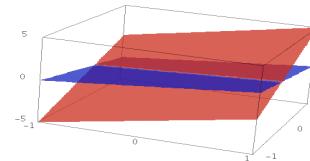
Integer sequences: `sloane.find(list)`, `sloane.(tab)`
Partitions: `P=Partitions(n)` `P.count()`
Combinations: `C=Combinations(list)` `C.list()`
Cartesian product: `CartesianProduct(P, C)`
Tableau: `Tableau([[1, 2, 3], [4, 5]])`
Words: `W=Words("abc"); W("aabca")`
Posets: `Poset([[1, 2], [4], [3], [4], []])`
Root systems: `RootSystem(["A", 3])`
Crystals: `CrystalOfTableaux(["A", 3], shape=[3, 2])`

Lattice Polytopes: `A=random_matrix(ZZ, 3, 6, x=7)`
`L=LatticePolytope(A)` `L.npoints()` `L.plot3d()`

Matrix algebra

$\begin{pmatrix} 1 \\ 2 \end{pmatrix} = \text{vector}([1, 2])$
 $\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} = \text{matrix}(\text{QQ}, [[1, 2], [3, 4]], \text{sparse=False})$
 $\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix} = \text{matrix}(\text{QQ}, 2, 3, [1, 2, 3, 4, 5, 6])$
 $\begin{vmatrix} 1 & 2 \\ 3 & 4 \end{vmatrix} = \text{det}(\text{matrix}(\text{QQ}, [[1, 2], [3, 4]]))$
 $Av = A*v$ $A^{-1} = A^{-1}$ $A^t = A.\text{transpose}()$
Solve $Ax = v$: `A\|v` or `A.solve_right(v)`
Solve $xA = v$: `A.solve_left(v)`
Reduced row echelon form: `A.echelon_form()`
Rank and nullity: `A.rank()` `A.nullity()`
Hessenberg form: `A.hessenberg_form()`
Characteristic polynomial: `A.charpoly()`
Eigenvalues: `A.eigenvalues()`
Eigenvectors: `A.eigenvectors_right()` (also left)
Gram-Schmidt: `A.gram_schmidt()`
Visualize: `A.plot()`
LLL reduction: `matrix(ZZ, ...).LLL()`
Hermite form: `matrix(ZZ, ...).hermite_form()`

Linear algebra



Vector space $K^n = \text{QQ}^n$ e.g. QQ^3 RR^2 CC^4
Subspace: `span(vectors, field)`
 E.g., `span([[1, 2, 3], [2, 3, 5]], QQ)`
Kernel: `A.right_kernel()` (also left)
Sum and intersection: `V + W` and `V.intersection(W)`
Basis: `V.basis()`
Basis matrix: `V.basis_matrix()`
Restrict matrix to subspace: `A.restrict(V)`
Vector in terms of basis: `V.coordinates(vector)`

Numerical mathematics

Packages: `import numpy, scipy, cvxopt`

Minimization: `var("x y z")`
`minimize(x^2+x*y^3+(1-z)^2-1, [1, 1, 1])`

Number theory

Primes: `prime_range(n, m)`, `is_prime`, `next_prime`
Factor: `factor(n)`, `qsieve(n)`, `ecm.factor(n)`
Kronecker symbol: $\left(\frac{a}{b}\right) = \text{kronecker_symbol}(a, b)$
Continued fractions: `continued_fraction(x)`
Bernoulli numbers: `bernoulli(n)`, `bernoulli_mod(p)`
Elliptic curves: `EllipticCurve([a1, a2, a3, a4, a6])`
Dirichlet characters: `DirichletGroup(N)`
Modular forms: `ModularForms(level, weight)`
Modular symbols: `ModularSymbols(level, weight, sign)`
Brandt modules: `BrandtModule(level, weight)`
Modular abelian varieties: `J0(N)`, `J1(N)`

Group theory

`G = PermutationGroup([(1, 2, 3), (4, 5)], [(3, 4)])`
`SymmetricGroup(n)`, `AlternatingGroup(n)`
Abelian groups: `AbelianGroup([3, 15])`
Matrix groups: `GL`, `SL`, `Sp`, `SU`, `GU`, `SO`, `GO`
Functions: `G.sylow_subgroup(p)`, `G.character_table()`,
 `G.normal_subgroups()`, `G.cayley_graph()`

Noncommutative rings

Quaternions: `Q.<i, j, k> = QuaternionAlgebra(a, b)`
Free algebra: `R.<a, b, c> = FreeAlgebra(QQ, 3)`

Python modules

`import module_name`
`module_name.(tab)` and `help(module_name)`

Profiling and debugging

`time command`: show timing information
`timeit("command")`: accurately time command
`t = cputime(); cputime(t)`: elapsed CPU time
`t = walltime(); walltime(t)`: elapsed wall time
`%pdb`: turn on interactive debugger (command line only)
`%prun command`: profile command (command line only)